First Name: Filipe Last Name: Borato

Software Developer at MadeiraMadeira

filipeborato@hotmail.com

This resume was automatically generated from:

https://www.linkedin.com/in/filipe-borato-608782a7/

https://github.com/filipeborato/

## **Summary**

I work developing software solutions and systems architectures. My knowledge in programming languages are Golang, Python and PHP. I work with AWS (EC2, ECS S3, Lambda, RDS, CodePipeline, CloudWatch, Api Gateway, DynamoDB, ElasticSearch, Redis, SNS, SQS and others) and databases like MySql, PostgreSQL and MongoDB.

## **Experience**

### **Back-End Developer at MadeiraMadeira**

November 2020 - Currently

Development and analysis of systems in order to build efficient solutions quickly, aiming at code quality, solution scalability and assertiveness in deliveries for areas such as finance, law, accounting and among others.

Maintenance and development of web projects; API development; Object orientation; Knowledge in docker, jenkins, terraform and aws (Ec2, Ecs, Lambda, DynamoDb, RDS, Redis, CloudWatch, CodePipeline, Sns, Sqs and others); Knowledge in Project Patterns; development of integration with webservice (JSON and XML/SOAP); Management and consumption of Cloud resources; Development in Python, Go, PHP; Microservices projects and architecture; Development in Laravel, Zend, Flask, Django, Chalice and Gorm frameworks;

Knowledge in database, Linux Servers, Html, CSS, javascript, jQuery, ajax, vue.js, bootstrap, New Relic, Swagger, design

pattenrs, mvc, best practices, code clean, refactoring and agile methodology.

### **Back-End Developer at Rede Lojacorr**

May 2019 - November 2020

Execute, propose and create solutions for the demands presented; Analyze and suggest solutions that add value to the business, that improve processes and user experiences in different systems.

Skills: performance analysis of developed systems, database modeling, version control, as well as server knowledge.

Goals: to produce clean, organized and performant code, as well as susceptible to testing.

Technologies: PHP, Integrations with SOAP/REST multiplatforms., Laravel, Git, Mysql/SQL, Linux Server, Html, CSS, javascript, jQuery, ajax, bootstrap, Swagger, maria db, object orientation, design pattenrs, mvc, boas practices, code clean, refactoring, agile methodology (Scrum and Kanban).

Studies: SOA, Vue.js / React.js, NodeJS, Docker, AWS, Google Cloud, microservices, android and iOS development tools.

## Internship in Electrical Engineering at InovEnergy

September 2018 - May 2019

Preparation of studies and projects for energy generation from renewable sources. Advanced knowledge in the energy area with technical details. Development of technical material, preliminary studies and assessments of energy potentials, technical economic feasibility studies, field visit reports, basic projects and eventually executive projects.

### Piano teacher at Arte & Música - escola de música

January 2017 - November 2018

Instructs private piano lessons for students of different ages, from beginner to advanced level. Develop with the student all the skills necessary for the training of professional instrumentalist.

Topics given in class:

- Positioning and body posture for the pianist;
- Musical theory:
- Elements and symbols of music notation
- Sheet music reading
- Harmony
- Counterpoint
- Music history

### Piano teaching:

- Pianistic technique;
- Improvisation (real-time music creation)
- Composition on the piano
- Learn music by listening
- Musical transcription
- Reading at first sight;
- Pianistic typing and motor learning;
- Reading of parts;
- Musical interpretation;

# Broadcast Engineer and Soundtrack Composer for Advertising at UFPR - Universidade Federal do Paraná

March 2014 - July 2014

Audio capture and recording of the UFPR TV program: "De OUVIDOS"; Handling of digital and analog audio software and equipment; Archiving and maintenance of audio materials and equipment; Creation and mixing of tracks for any type of video linked to UFPR TV.

### Audio technician - internship at UNESPAR - Universidade Estadual do Paraná

March 2014 - December 2015

Service to the music studio audience; Support recording, editing, mixing and mastering; Handling of digital and analog audio software and equipment; sound and support for concerts and music production; Archiving and maintenance of audio materials and equipment; Assistance to research and extension activities carried

out within the scope of the FAP (Faculdade de Artes do Parana) music studio.

### campositor at Muslab

2014 - 2015

### Scholarship Holder at UFPR - Universidade Federal do Paraná March 2011 - July 2014

I worked as a laboratory technician in the musical cognition research group (GRUME). I helped set up the music laboratory, which was intended to serve the research of psychology in music. I worked in other tasks such as software creation, recording, equipment purchase, maintenance and handling of audio systems and audio production.

#### PCP Assistant at Eternit S/A

July 2009 - March 2011

- Assist in the area of PCP (Programming and Production Control); calculations and entries in the S.A.P system of all daily production, its raw material expenses and maintenance shutdowns; and acting in the creation of the weekly Production Plan.

### **Industrial Mechanics Apprentice at Eternit S/A**

October 2008 - July 2009

- Industrial mechanics course; Receiving and checking of mechanical materials; inventory control; launch of invoices in the S.A.P system; direct purchases; Verification of mechanical products and specific knowledge in the field of industrial mechanics. outsourced control and inspection: Bardush – laundry; participation in internal audits.

### **Education**

UNESPAR - Universidade Estadual do Paraná Pós-graduação Lato Sensu - Especialização, Computer Music and Electroacoustic Music, September 2021 - December 2022

**Universidade Positivo** 

**Bachelor of Engineering, Electrical and Electronic Engineering, February 2015 - December 2020** 

Universidade Federal do Paraná Bachelor of Music, Music Production an Composition, 2011 -2016